

# Algorithm in Concerns with Time Equity in Transmission Control Protocol for Wireless Networks

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## Abstract

User demand for wireless technologies has been increasing dramatically day by day, resulting in widespread network deployment. Even today, several challenges remain for obtaining the fairness of TCP. Maintaining equitable network access is crucial. This review paper discusses the problems of congestion control in wireless network's getting access to the wired network, studies the time unfairness especially time inequities phenomenon of uplink or downlink TCP flow in wireless network access point and this paper firstly explains a fair scheduling algorithm for TCP flow in a wireless network which uses the method of fast TCP flow transmission priority, not only ensuring the throughput rate equities of each TCP flow but solving the problem of slow TCP flow's occupying too much channel time with realization of channel time fairness of TCP flow. I have shown a network simulation experiment, which showed that the new fair scheduling algorithm has better performance than traditional algorithms, which improves the overall efficiency of the network. After the simulation experiment, the measurements are made on congestion, throughput finish time of the file transfer.

**Keywords:** : wireless network; congestion control; packet scheduling; network efficiency; time equities; Network slicing, TCP, Protocols, ACK, uplink, downlink.

## 1.0 Introduction

Wireless networks have been widely spread throughout the world and it has become the most popular method of accessing Internet services [1]. Providing Fair bandwidth allocation between peers is a critical objective for the network operators since a minority of users requesting much transmission capacity shouldn't adversely influence on the quality of service (QOS). However, depart allocation of bandwidth is completely dedicated to congestion control. In operation end hosts may result in allocation of unfairness congestion control. Distribution of fair bandwidth is thus an essential function of the network. As networks grow in speed and users, implementing fair bandwidth distribution becomes more progressively complicated [2]. To provide internet access to the users, some of the most known protocols such as TCP (Transmission

Control Protocol)/P(Internet Protocol). IP is the one providing a model of datagram over the internet. As we are aware TCP (Transmission Control Protocol) is the most popular and extensively used transport layer protocol in the Internet. Since 1980 TCP has been a more popular protocol. TCP originated on fixed networks. Wireless data connections are becoming more widespread. In recent years has been observed there is a most extensive interest towards using the TCP (Transmission control protocol). So, there are huge advances in technologies like cellular such as 4G/5G and deployments of broadband internet services [3]. Usually, wireless links and wired links differ in several ways. Firstly, the wireless link often faces greater bit error rates. Which means here segments of TCP can be unreliable links (corrupted) or have significant variations in the transmission time across the link of

reliable. As per this first situation, none of the retransmission layer link appears, but in the second case, the link layer appears and handles the retransmission layer links [4].

When wireless network is accessed to a wired network, there are many inequities. When various up(uplink) TCP flows coexist, there are throughput rate inequities. When uplink TCP flow and down(downlink) TCP flow coexist, there are phenomena that the throughput rate of up TCP flow is far beyond that of down TCP flow. In variable-rate wireless network, as slow TCP flow occupies the wireless channel for too much time, the inequities of TCP flow's holding time in the wireless channel occur.

## **2.0 Research Objectives**

This Research studies all about the fairness issues in the Transmission control Protocol in a wireless networking environment. Although there are various studies of wireless local-area network (WLAN). Many authors focused their research interest on medium access control (MAC) protocol fairness issues in the wireless network. However, to understand clearly how the bandwidth is distributed by the devices in a network of wireless, TCP and MAC Shouldn't be seen alone. In my research I have studied clearly about TCP. In precisely behavior interactions between protocols are explored to produce wide understanding of problem in fairness issues that occurs in a wires network.

### **2.1 Research Questions**

As per my research interests, after I go through the many research papers, I have concluded that I can propose alternative solutions to the issues in the TCP Fairness. These are my following research questions.

1. Are there any issues related to TCP unfairness in the network?
2. If there exists, what is the root cause of these problems?
3. How can the issues be fixed?

### **TCP and TCP Variants**

TCP is the predominant protocol used for reliable end-to-end communications in the transport layer of the TCP/IP protocol stack. In addition to ensure end-to-end reliability, TCP incorporates a congestion control mechanism to effectively manage unacknowledged packets and optimize the utilization of the available bandwidth and

retransmitting lost packets [5]. The primary control for this mechanism lies in the CWND (congestion window), which is responsible for regulating the sending rate. The congestion control mechanism technique has four phases: delayed, avoidance, quick retransmit and quick recovery. During the initial delay, the congestion window size is typically expanded by one segment for each incoming ACK (Acknowledgement), that means round trip time will be twice. This mechanism will be processed until congestion window size is greater than a prescribed threshold value [6], usually in network the pack lost shown or size of window overtake transmission window which was announced by the destination receiver.

Furthermore, due to the packet loss in the network, reliable packet delivery is assured by retransmitting and retrieving the missing packets using the acknowledgement (ACK) message sent by the receiver. With the swift advancement of hardware network and the spread of wireless Internet, several TCP congestion management studies have been carried out to obtain higher throughput and lower latency [7-9]. Congestion control algorithms (CCAs) are an essential component of the network and the sector of networking has been studying and developing them for over thirty years [10,11]. I am especially interested in the wide-area setting. In this context, throughput and fairness are critical CCA features because they influence the accuracy with which information may be transmitted over the Internet and the capacity of numerous TCP flows to coexist. Many previous efforts have employed systematic models and experimental studies to better understand these features. forecast the throughput of a New Reno flow as a packet lost function and round-trip time (RTT).

### **2.3 Related Research work**

In the previous research we analyze the effective performance of on demand routing protocols in the mobile ad hoc network simulator environment [34]. This interest drives us to diversify and deeper in the fairness issues of TCP in the wireless networks. In terms of issues of congestion control in wireless network access to wired networks, numerous academics do research and propose several fairness

algorithms [12-19] to address these issues.

Fairness issues exist in uplink TCP flows: for TCP flows with larger congestion windows, because ACK groupings are large in number and have an accumulated acknowledgement effect and the timeout retransmission will not occur if ACK groupings are received before the timeout retransmission, and the loss of partial ACK groupings will result in minimal impact on the transmit speed of the up TCP flow. For TCP flows with lower congestion windows, a loss of ACK groups will result in a drop in TCP flow transmit speed, as well as rate inequalities between different up flows.

In terms of addressing inequalities between various uplink flows, [20] presents a strategy for reasonable scheduling. Because ACK groupings for each flow are inversely related to congestion windows in their mean arrival interval, ACK groupings are determined by their arrival interval restrictions. When the arrival intervals of ACK groupings exceed the restrictions, dispatching priority is offered. TCP flow ACK groupings with narrower congestion windows have a longer transmission time interval, are simpler to achieve dispatching priority, and result in overall rate inequalities between different uplink flows.

One of the researchers provided a single queue LAS scheduling mechanism [21-25], which determined the number of arrived groupings based on the arriving grouping number. The flow groupings that are less than the number of arrived groupings will break in the buffer queue at the front and preferentially dequeue, resolving the issue of up/down TCP flow inequalities.

According to Reference [26-29], throughput rate equities are ensured by dividing the buffer into various sub-queues in the down-going buffer queue of the Access Point through which the wireless network connects to the wired network and adjusting the dequeue rate of DATA groupings of the down TCP flow and ACK groupings of the up flow based on the multi-queue scheduling mechanism.

Meanwhile, the issues of inequities in variable-rate flows' holding time in the channel caused by the multi-channel rate of the wireless network are neglected. To ensure throughput rate uniformity, the slow-speed TCP must occupy a longer period in the channel, taking up more

channels time than the fast-speed TCP flow, resulting in a drop in network efficiency. To address this issue, an expected equilibrium between overall network efficiency and rate equities must be found [30-31].

Now, the objectives for which wireless fairness techniques are available are all subject to rate-based limitations. For example, throughput rate equities of uplink/downlink flow are based on the same wireless channel rate, however throughput frequency equities of up flow are based on the same direction. When the variable-rate wireless network has multiple channel rates, these throughput-based equity solutions reduce the overall efficiency of the network. However, in an outstanding equity strategy, numerous equity objectives are always considered to the greatest extent feasible, making this strategy the ideal scenario for a variety of purposes [32-33].

#### **2.4 LAS(Least Attains service) based Improved Algorithm TFLAS(Time Fairness of Least Attains Service)**

Considering the aforementioned factors, I initialized the TFLAS algorithm. TFLAS (Time Fairness of LAS) is based on LAS (Least Attains Service) to achieve two main objectives: when the wireless channel rate is the same, throughput rate equities are ensured by adjusting the dequeue probability of Data and ACK groupings in the down link-going buffer queue, and when the wireless channel rate is different, various TCP flows' average channel time equities are ensured by adjusting various flows' scheduling probability.

#### **Model of Scheduling**

The LAS algorithm is used to assure the consistent equities of uplink/downlink flow. In the situation of varying channel rates, slow flows will take up too much time in the channel, reducing overall network efficiency. TFLAS designed a new scheduling method to address the above-mentioned issue. Eff is based on the wireless network rate, tracking the speed with an efficiency factor, and deciding the position of the flow to insert in the buffer queue based on the efficiency factor value and the number of arrived groupings. When the deciding value is large, the flow should be placed at the back or front of the queue. This advantage ensures not only the entire rate equities, but also the holding-time equities for each flow in the channel, hence enhancing total network

efficiency.

## 2.5 The computation of efficiency factor

By ignoring transmission delay, the groupings of flow "x" are in the holding

$$\text{time: } tx = sx/rx + tov \text{----- (1)}$$

Where:  $sx$  represents the length of the groupings  
 $rx$  represents the speed of the groupings.

$tov$  controls latency and session.

$$\text{Eff}(x) = \text{Eff}(x) = tx/tmax \text{----- (2)}$$

Where:

$$\text{Eff}(x) = (sx/tx + tov) / (smax/tmax + tov).$$

According to equation (2), the efficiency factor of the flow at maximal speed is one, or  $\text{Eff} = 1$ . For other flows,  $\text{Eff}(x) > 1$  since the holding duration of the groups,  $t_i$ , is greater than  $t_{max}$ . Thus, we may track the speed by efficiency factor; when the efficiency factor is great, the grouping rate is low, and when the efficiency factor is small, the grouping rate is high.

## 2.6 Description of algorithm

To display the number of arrived groupings, assign an increasing dispatching key  $\text{Key}_x$  to flow  $x$  with a value equal to the number of arrived groupings. Insert the groupings into the buffer queue correctly based on the product of the flow's  $\text{Key}_x$  and the efficiency factor. The groupings of  $\text{Key}_i$ 's smaller products and efficiency factors will be moved to the head of the line, and the flow of fewer arrived groupings and smaller efficiency factors will be dispatched first. Steps for implementation.

In the AP down buffer queue, when one grouping of flow  $x$  is received, if it is the initial grouping of flow  $x$ , the key  $\text{Key}_x$  takes 1 or plus 1.

1. Calculate the effectiveness factor  $\text{Eff}(x)$  using relation (1).
2. Grouping mark  $\text{Key}_x$ .
3. When a grouping enters the buffer queue, if the queue is full, give up the grouping or calculate  $\text{Key}_x * \text{Eff}$ . The grouping with the lowest value is at the front of the line.

The Algorithm snippet

On receive Packet PC

```

{ x=classify(PC) ;
if P is NO.1,Keyx=1
else Kex=Keyx+1;
Mark_packet(Keyx,PC); // Grouping mark Key
Count_Eff(x); // Calculate Eff
bi=Eff(x);
y=0;
while(y<buffer_size and by*Keyx>by*Keyx)
x++;
if(y=buffer_size) Drop(PC);
else Insert(PC,PCY); //Grouping PC is inserted before
Py
}

```

## 2.7 Simulation Experiment and Analysis

Simulation experiments are used to verify the efficiency of the TFLAS algorithm. Figure 1 shows the experiment's network structure, with wired nodes N1, N2, and N3 and a router connection bandwidth of 15Mbps. The link bandwidth between the router and the wireless network is 15Mbps, with a latency of 2ms. The transmission control protocol for various nodes is CP NewReno, while the wireless network's MAC layer uses the IEEE 802.11b protocol.

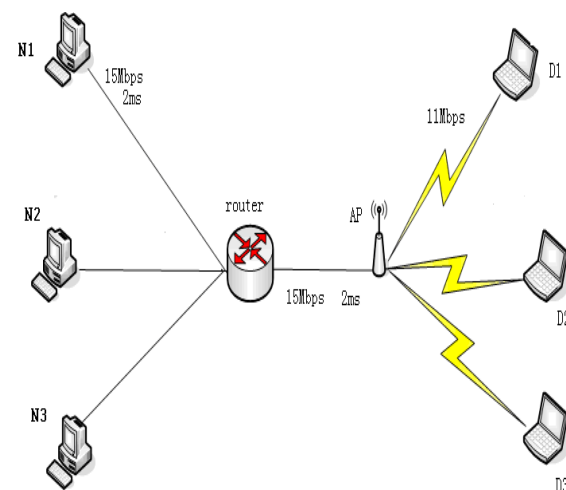
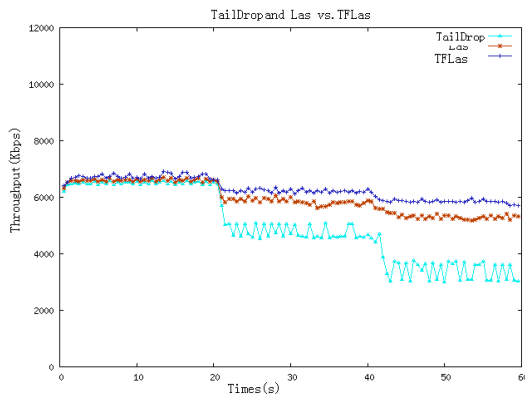
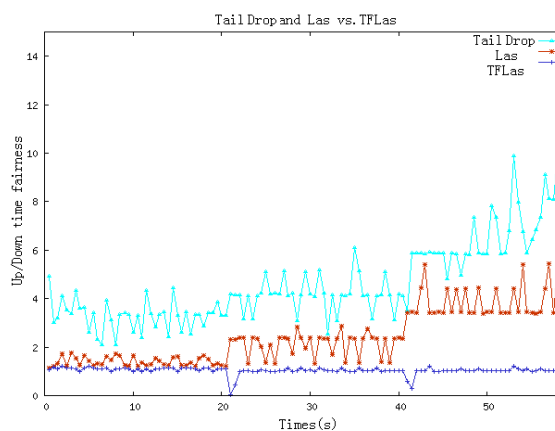


Fig.1 Network Topology

In the experiment, LAS, and TFLAS are tested within sixty seconds and compared to each other in terms of time equities and total network during up link/down link flow.



**Figure 2: Network Throughput Each flow's holding duration ratio in the channel.**



**Figure 3: Average holding time ratio for each up link/downlink flow in the channel.**

Downlink traffic is always higher than uplink traffic. With two downstream and one downstream at a time, nodes N1 and N2 send TCP downstream to D1 and D2. Wireless transmission rate remains constant at 11Mbps. When D3 delivers TCP upstream, the wireless transmission rate initially remains constant at 11Mbps but gradually declines to 5.5Mbps and 2Mbps at 20s-40s, creating a wireless network. The experiment summarizes the average holding-time ratio of uplink/downlink flows in the channel and network at various rates. Figure 2 shows the average holding-time ratio of uplink/downlink flows in the channel, and Figure 3 shows the network throughput rate.

The channel holding time equity of each uplink/downlink flow improve when the average holding time ratio of uplink and downlink flow approaches 1. Figure 2 shows that the average holding time ratio of uplink and downlink flows is near to one based on TFLas, with the best average channel holding time values of uplink/downlink. The

average holding time ratio of uplink and downlink flow based on Las is greater than that based on TFLas, but less than that of Taildrop with middle equities. The average holding time ratio of uplink and downlink flow based on Taildrop is the highest, indicating that uplink flow reserves time for downlink flow in the channel with the lowest time equities. With the gradual reduction of node D3 in wireless channel rate, great differences of network throughput rate appear obviously between the three algorithms: the throughput rate based on TFLAS algorithm is the highest, while that based on LAS algorithm is in the middle, and that based on Taildrop obviously decreases when there are changes in channel rate, which shows that when there are throughput rate equities, slow TCP flow occupies more channel time, bringing a reduction in throughput rate.

### Conclusion

Network congestion and network resource distribution inequalities are common at wireless network and wired network access points, becoming the bottleneck of the wireless network. There are time allocation inequalities in a variable-rate wireless network, in addition to a drop in network throughput due to variable-rate TCP traffic, so an analysis is conducted, and solutions are provided. Delay flows that take up too much channel time are avoided by modifying their transmit time, further enhancing network efficiency. The new method can also alter the efficiency factor of flow, making it easy to provide differentiated QoS services with tremendous scalability. It has been proven that the novel congestion control algorithm TFLAS is of substantial improvement in the parameters of network overall rate and average channel time.

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